

1750 Pts - Pionierkompanie - Doug Olds LW Tournament Pioneer FE 1750

Name	#	Mobility	Range	ROF	AT	FP	Front	Side	Top	Rating	Group	Cost
Company HQ	1									Confident Veteran	CHQ	240
HQ Section	1		4"/10cm	3	1	6						[50]
Equipment: Panzerfaust Company Command SMG team 2iC Command SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Panzerschreck team	1		8"/20cm	2	11	5+						[25]
8cm GW34 mortar	2	Man-packed	40"/100cm		2	6						[55]
Notes: Smoke bombardment												
Machine-gun Section	1	Man-packed	24"/60cm	6	2	6						[60]
2 x HMG teams												
Sniper team	1		16"/40cm	1	0	4+						[50]
Pioneer Platoon	1									Confident Veteran	Combat	285
HQ Section	1		4"/10cm	3	1	6						[60]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer Panzerfaust SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Pioneer Supply RSO tractor	1	Fully-tracked										[25]
Notes: Slow												
Pioneer Section	3		16"/40cm	1	2	6						[225]
Notes: Pioneer , Tank Assault 4 3 x Pioneer Rifle team												
Goliath	1				5/1	2+/4+	0	0	0			[30]
Notes: Explodes easily												
Pioneer Platoon	1									Confident Veteran	Combat	285
HQ Section	1		4"/10cm	3	1	6						[60]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer Panzerfaust SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Pioneer Supply RSO tractor	1	Fully-tracked										[25]
Notes: Slow												
Pioneer Section	3		16"/40cm	1	2	6						[225]
Notes: Pioneer , Tank Assault 4 3 x Pioneer Rifle team												
Goliath	1				5/1	2+/4+	0	0	0			[30]
Notes: Explodes easily												
Pioneer Platoon	1									Confident Veteran	Combat	285
HQ Section	1		4"/10cm	3	1	6						[60]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer Panzerfaust SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Pioneer Supply RSO tractor	1	Fully-tracked										[25]
Notes: Slow												
Pioneer Section	3		16"/40cm	1	2	6						[225]
Notes: Pioneer , Tank Assault 4 3 x Pioneer Rifle team												
Goliath	1				5/1	2+/4+	0	0	0			[30]
Notes: Explodes easily												
Grenadier Platoon	1									Confident Veteran	Support	160
HQ Section	1		4"/10cm	3	1	6						[25]
Equipment: Panzerknacker Command SMG team												
<i>Panzerknacker</i>	1											[5]
Notes: Tank Assault 5												
Grenadier Squad	3		16"/40cm	2	2	6						[135]
2 x Rifle/MG team												
Tank-hunter Platoon	1									Confident Veteran	Support	280
Marder III M	4	Fully-tracked					0	0	0			[280]
Equipment: 7.5cm PaK40 gun, AA MG												
7.5cm PaK40 gun	4		32"/80cm	2	12	3+						[0]
AA MG	4		16"/40cm	3	2	6						[0]
Notes: ROF 1 if other weapons fire., Self-defence anti-aircraft												

Name	#	Mobility	Range	ROF	AT	FP	Front	Side	Top	Rating	Group	Cost
Artillery Battery	1									Confident Veteran	Support	215
HQ Section	1		4"/10cm	3	1	6						[30]
Command SMG team												
Staff team	1											[5]
RSO tractor	1	Fully-tracked										[0]
Notes: Slow												
Observer team	2		16"/40cm	1	2	6						[20]
10.5cm leFH18 howitzer	4	Immobile	24"/60cm	1	10	2+						[165]
Notes: Gun Shield, Smoke												
Firing bombardments	4		72"/180cm		4	4+						[0]
Notes: Smoke bombardment												
RSO tractor	4	Fully-tracked										[5]
Notes: Slow												
											Total Cost:	1750

Option Footnotes

Special Rules	
Gun shield	Teams crewing weapons with a gun shield are in Bulletproof Cover when fired at from the front.
Panzerknacker	A Panzerknacker team has an Anti-tank rating of 5 in assaults against tanks, but otherwise operates as a normal SMG team.
Pioneer	Pioneer teams have an Anti-tank rating of 4 in assaults.
Self-defence anti-aircraft	Self-defence anti-aircraft guns can only shoot at aircraft that are attacking their own platoon.
Slow	Slow vehicles may only move 8"/20cm per turn.
Smoke	Weapons with smoke ammunition may fire smoke rather than their normal shooting.
Smoke bombardment	

Validation Report

Briefing: *Festung Europa*

List satisfies all enforced validation rules

Group	Min	Max	Used
Company	1	0	1
Headquarters			
Combat Platoons	0	0	3
Weapons Platoons	0	0	0
Support Platoons	0	0	3