

1750 Pts - Panzerpionierkompanie - Merle Delinger

Name	#	Mobility	Range	ROF	AT	FP	Front	Side	Top	Rating	Group	Cost
Company HQ	1									Confident Veteran	CHQ	90
HQ Section	1		4"/10cm	3	1	6						[65]
Equipment: Panzerfaust Company Command SMG team 2iC Command SMG team												
Panzerfaust	2		4"/10cm	1	12	5+						[20]
Notes: Tank Assault 6												
Motorcycle and sidecar	1	Jeep										[5]
Kfz 15	1	Jeep										[5]
Anti-tank Section	1											[25]
Panzerschreck team	1		8"/20cm	2	11	5+						[20]
Kfz 70	1	Wheeled										[5]
Panzerpionier Platoon	1									Confident Veteran	Combat	230
HQ Section	1		4"/10cm	3	1	6						[65]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Kfz 15	1	Jeep										[5]
Pioneer Supply 3-ton truck	1	Wheeled										[25]
Pioneer Squad	3		16"/40cm	2	2	6						[165]
Notes: Pioneer , Tank Assault 4 2 x Pioneer Rifle/MG teams												
Kfz 70	3	Wheeled										[15]
Panzerpionier Platoon	1									Confident Veteran	Combat	205
HQ Section	1		4"/10cm	3	1	6						[40]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Kfz 15	1	Jeep										[5]
Pioneer Squad	3		16"/40cm	2	2	6						[165]
Notes: Pioneer , Tank Assault 4 2 x Pioneer Rifle/MG teams												
Kfz 70	3	Wheeled										[15]
Panzerpionier Platoon	1									Confident Veteran	Combat	205
HQ Section	1		4"/10cm	3	1	6						[40]
Equipment: Panzerfaust Notes: Pioneer , Tank Assault 4 Command Pioneer SMG team												
Panzerfaust	1		4"/10cm	1	12	5+						[10]
Notes: Tank Assault 6												
Kfz 15	1	Jeep										[5]
Pioneer Squad	3		16"/40cm	2	2	6						[165]
Notes: Pioneer , Tank Assault 4 2 x Pioneer Rifle/MG teams												
Kfz 70	3	Wheeled										[15]
Rocket Launcher Battery	1									Confident Veteran	Support	180
HQ Section	1		4"/10cm	3	1	6						[25]
Command SMG team												
Kfz 15	1	Jeep										[5]
Observer team	1		16"/40cm	1	2	6						[15]
Kubelwagen	1	Jeep										[5]
7.5cm PaK40 gun	1	Medium	32"/80cm	2	12	3+						[50]
Notes: Gun Shield												
Kfz 70	1	Wheeled										[5]
15cm NW41 rocket launcher	3	Light	64"/160cm		3	4+						[90]
Notes: Salvo rocket artillery , Smoke bombardment												
SdKfz 11	3	Half-tracked										[0]

Name	#	Mobility	Range	ROF	AT	FP	Front	Side	Top	Rating	Group	Cost
Panzer Platoon	1									Confident Veteran	Support	380
Panzer IV H	4	Fully-tracked					6	3	1			[380]
Equipment: 7.5cm KwK40 gun, Co-ax MG, Hull MG Notes: Schürzen , Protected Ammo												
7.5cm KwK40 gun	4		32"/80cm	2	11	3+						[0]
Co-ax MG	4		16"/40cm	3	2	6						[0]
Notes: ROF 1 if other weapons fire.												
Hull MG	4		16"/40cm	3	2	6						[0]
Notes: ROF 1 if other weapons fire.												
Schürzen	4											[0]
Assault Gun Platoon	1									Confident Veteran	Support	380
StuG G or StuG IV	4	Fully-tracked					7	3	1			[380]
Equipment: 7.5cm StuK40 gun, Hull MG Notes: Schürzen , Protected Ammo												
7.5cm StuK40 gun	4		32"/80cm	2	11	3+						[0]
Hull MG	4		16"/40cm	3	2	6						[0]
Notes: ROF 1 if other weapons fire.												
Schürzen	4											[0]
Armoured Car Patrol	1									Confident Veteran	Support	80
Notes: Recce												
SdKfz 231	2	Half-tracked					2	0	0			[80]
Equipment: 2cm KwK38 gun, Co-ax MG												
2cm KwK38 gun	2		16"/40cm	3	5	5+						[0]
Co-ax MG	2		16"/40cm	3	2	6						[0]
Notes: ROF 1 if other weapons fire.												
											Total Cost:	1750

Option Footnotes

Special Rules	
Gun shield	Teams crewing weapons with a gun shield are in Bulletproof Cover when fired at from the front.
Pioneer	Pioneer teams have an Anti-tank rating of 4 in assaults.
Protected Ammo	
Recce	Recce troops can use the Reconnaissance rules to avoid enemy fire.
Salvo rocket artillery	Rocket launchers can only fire bombardments, so they do not have a ROF rating. Re-roll first roll to range in.
Schürzen	When a tank protected by Schürzen is hit on its side armour by an infantry team's shooting and fails its Armour Save, roll a special 4+ Schürzen save.
Smoke bombardment	

Validation Report

Briefing: *Festung Europa*; Company Type: *Motorised*; Division: *Generic*

List satisfies all enforced validation rules

Group	Min	Max	Used
Company	1	0	1
Headquarters			
Combat Platoons	0	0	3
Weapons Platoons	0	0	0
Support Platoons	0	0	4