

**Mike Pfanenstiel**

Company Name	Motivation	Experience	Command Distance	Points	Mobility	Range	ROF	Anti-Tank	Firepower	Front	Armour side	Top
<b>British Rifle Company (2nd Bn. Argyll)</b>												
<b>2nd Bn. Argyll's of the 227th Inf. Brigade of the 15th Scottish Division</b>												
<b>Headquarters Platoon (You must have one Headquarters Platoon)</b>												
C-in-C Command Rifle Team	Confident	Trained	4"	35		16"	1	2	6			
2-in-C Command Rifle Team (Bagpipes)						16"	1	2	6			
<b>Combat Platoons (You must have two or more Combat Platoons)</b>												
<b>Rifle Platoons</b>												
Command Rifle/MG team	Confident	Trained	4"	135		16"	2	2	6			
Light Mortar Team ---Smoke						16"	1	1	4+			
PIAT team (Tank Assault 4)						8"	1	10	5+			
(6) Rifle/MG teams						16"	2	2	6			
<b>Rifle Platoons</b>												
Command Rifle/MG team	Confident	Trained	4"	135		16"	2	2	6			
Light Mortar Team ---Smoke						16"	1	1	4+			
PIAT team (Tank Assault 4)						8"	1	10	5+			
(6) Rifle/MG teams						16"	2	2	6			
<b>Rifle Platoons</b>												
Command Rifle/MG team						16"	2	2	6			
Light Mortar Team ---Smoke	Confident	Trained	4"	105		16"	1	1	4+			
PIAT team (Tank Assault 4)						8"	1	10	5+			
(4) Rifle/MG teams						16"	2	2	6			
<b>Company Totals</b>												
	<b>Platoons</b>	<b>3</b>	<b>Points</b>	<b>410</b>								
<b>Headquarters Platoon (You must have one Headquarters Platoon)</b>												
(1) Churchill VII---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke	Confident	Trained	6"	200	Fully Tracked	32"	2	10	3+	13	8	2
(1) Churchill VI---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke, applique armor	Confident	Trained	6"		Fully Tracked	32"	2	10	3+	9	7	2
<b>Combat Platoons (You must have two or more Combat Platoons)</b>												
<b>9th Royal Tank Regiment of the 31st Tank Brigade</b>												
<b>Tank Platoon</b>												
(1) Churchill VII---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke	Confident	Trained	6"	270	Fully Tracked	32"	2	10	3+	13	8	2
(1) Churchill VI---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke, applique armor	Confident	Trained	6"		Fully Tracked	32"	2	10	3+	9	7	2
(1) Churchill IV---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, applique armor	Confident	Trained	6"		Fully Tracked	24"	3	10	4+	9	7	2
<b>Tank Platoon</b>												
(1) Churchill VII---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke	Confident	Trained	6"	270	Fully Tracked	32"	2	10	3+	13	8	2
(1) Churchill VI---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke, applique armor	Confident	Trained	6"		Fully Tracked	32"	2	10	3+	9	7	2
(1) Churchill IV---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, applique armor	Confident	Trained	6"		Fully Tracked	24"	3	10	4+	9	7	2
<b>Tank Platoon</b>												
(2) Churchill VI---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks, Semi-indirect fire, Smoke	Confident	Trained	6"	210	Fully Tracked	32"	2	10	3+	8	7	2
(1) Churchill IV---Co-ax MG, Hull MG, Protected Ammo, Slow Tank, Tow Hook, Wide Tracks	Confident	Trained	6"		Fully Tracked	24"	3	10	4+	8	7	2
<b>Weapon Platoon (You may have one or more Weapon Platoons)</b>												
<b>Supporting Platoons (You may have one or more Supporting Platoons)</b>												
<b>Crocodile Platoon</b>												
<b>The 141st (the Buffs) Regiment of the 31st Tank Brigade, RAC</b>												
(3) Churchill Crocodile---Co-ax MG, Protected Ammo, Slow Tank, Wide Tracks, Semi-indirect fire, Slow Traverse, Smoke, flamethrower, fuel trailer	Confident	Trained	6"	390	Fully Tracked					13	7	1
QQF 75 mm gun						32"	2	10	3+			
Crocodile Flame gun						4"	5		5+			
<b>Company Totals</b>												
	<b>Platoons</b>	<b>4</b>	<b>Points</b>	<b>1340</b>								

**Special Rules**

British Bulldog; Carry On, Sergeant; Night Attack, Advance Under Darkness, Semi-Indirect Fire