

Charles McKellar Wolfkrieg 09 Grenadierkompanie

Notes: All units are Confident Veterans **Items in BOLD print are Notes.** *Items in Italics are modifications*

Company Headquarters	HQ Section	Cdr & 2IC Command Panzerfaust/SMG team <i>2x Panzerfaust</i>	60
Grenadier Platoon	HQ Section 3x Panzergrenadier Squad	Command <i>Panzerfaust</i> /SMG team 2x MG teams	165
Grenadier Platoon	HQ Section 3x Panzergrenadier Squad	Command <i>Panzerfaust</i> /SMG team 2x MG teams	165
Grenadier Pioneer Platoon	HQ Section 3x Pioneer Squad	Command Pioneer <i>Panzerfaust</i> /SMG team 3 or 2 Pioneer Rifle/MG team + <i>1 Flame Thrower Team</i> Pioneer , Tank Assault 4	230
Grenadier M/G Platoon	HQ Section 2x Machine-gun Section	Command Panzerknacker/SMG team 2x HMG teams <i>Panzerknacker, Tank Assault 5</i>	145
Grenadier M/G Platoon	HQ Section 2x Machine-gun Section	Command Panzerknacker/SMG team 2x HMG teams <i>Panzerknacker, Tank Assault 5</i>	145
Anti-Aircraft Gun Platoon	3xSd Kfz 10/5 (2cm)	Anti-Aircraft	90
Grenadier A-T Platoon	HQ Section 3x 5cm PaK38 gun	Command SMG team Gun Shield	110

Artillery Battery	HQ Section	Command SMG team Staff Team	210
	2x Gun Section	2x Observer team 2x 10.5cm leFH18 howitzer Gun Shield, Smoke	

Panzer Platoon	3x Panzer IV H Tanks	7.5cm KwK40 gun, Co-ax MG, Hull MG, Shurtzen , Protected Ammo	425
	<i>2x Panzer III M Tanks</i>	<i>7.5cm KwK37 gun, Co-ax MG, Hull MG, Shurtzen, Protected Ammo</i>	

Recap

Number of Platoons

Company Headquarters.....	60
Grenadier Platoon 1.....	165
Grenadier Platoon 2.....	165
Grenadier M/G Platoon.....	145
Grenadier M/G Platoon.....	145
Grenadier Anti-tank Platoon.....	110
Grenadier Anti-Aircraft Platoon.....	90
Grenadier Pioneer Platoon.....	230
Artillery Battery.....	210
Panzer Platoon.....	<u>425</u>
Total.....	1730

Combat	2
Weapons	2
Regimental Support	2
Divisional Support	<u>3</u>
Total Platoons	9

Period: Late War
Briefing: Fortress Europe

Tanks, Infantry, Guns, and Transports						Armor		
Unit	Mobility	Range	ROF	Anti-Tank	Firepower	Front	Side	Top
HQ Section Command SMG team		4"	3	1	6			
Panzerfaust		4"	1	12	5+			
Grenadier MG Team		16"	3	2	6			
Pioneer Rifle/MG Team	Note:1	16"	2	2	6			
Flamethrower	Note: 1	4"	2	-	6			
Sd Kfz 10/5 (2cm)	Half-track	16"	4	5	5+	-	-	-
HMG Team	Man Pack	16"	6	2	6			
Panzer IV H	Note: 2	Full-track				6	3	1
7.5cm KwK 40 Gun		32"	2	11	3+			
Co-ax MG	Note: 3	16"	3	2	6			
Hull MG	Note: 3	16"	3	2	6			
Panzer III M	Note: 2	Full-track				6	3	1
5cm KwK 39 Gun		24"	3	9	4+			
Co-ax MG	Note: 3	16"	3	2	6			
Hull MG	Note: 3	16"	3	2	6			
10.5cm leFH18 howitzer	Note: 4	Immobile	24"	1	10	2+		
Bombardment	Note: 5		72"	-	4	4+		
Observer Rifle Team		16"	1	2	6			

Notes:

1. Up to one Pioneer Rifle/MG team per squad may be replaced by a flamethrower team at the start of the game before deployment. Pioneer teams have an Anti-tank rating of 4 in assaults.
2. Co-ax MG, Hull MG, protected ammo, schurtzen.
3. ROF of 1 if other weapons fire.
4. Gun shield, Smoke
5. Smoke bombardment