

1500 Pts - Orks - Waagh_02

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Warboss (11+, 250 Pts)												
Warboss	0		5	2	5	4	3	4	4	9/10	6+	250
Independant character; Move through cover; Skilled rider; Choppa (x1); Kombi Weapon: Shoota/Skorcha; Big Horns/Iron Gob; Bosspole												
<i>Big Horns/Iron Gob</i>	1	Increases leadership of Nob or Warboss while leading a mob (C:O p34)										[6]
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
Nob	1		4	2	4	4	2	3	3	7	6+	[20]
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4/8	4	2	3/1	3/4	7	6+	[46]
Power Klav (x1); Slugga (x1)												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1)												
Nob	1		4	2	4/8	4	2	3/1	3/4	7	6+	[46]
Power Klav (x1); Slugga (x1)												
Mekboy	1		4	2	3	4	1	2	2	7	6+	[20]
Burna												
Mekboy	1		4	2	3	4	1	2	2	7	6+	[20]
Burna												
Elite: Skarboyz (14+, 154 Pts)												
Skarboyz	14		4	2	4	4	1	2	2/3	7	6+	154
Choppa (x14); Slugga (x14)												
Fast Attack: Warbike Squad (4+, 120 Pts)												
Warbike Squad	4		4	2	3	4/5	1	2	2	7	6+	120
Psychoblastas (C:O p14); Immune to pinning or moral checks; Invulnerable save; (C:O p14); Twin Linked Big Shootas (x4)												
Troops: Shoota Boyz (15+, 144 Pts)												
Shoota Boyz	15		4	2	3	4	1	2	2	7	6+	144
Big Shoota (x3); Shoota (x12)												
Troops: Shoota Boyz (15+, 144 Pts)												
Shoota Boyz	15		4	2	3	4	1	2	2	7	6+	144
Big Shoota (x3); Shoota (x12)												
Troops: Slugga Boyz (20+, 212 Pts)												
Slugga Boyz	19		4	2	3	4	1	2	2/3	7	6+	212
Choppa (x16); Slugga (x16); Burna (x3); Nob												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1); Bosspole												
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
Troops: Slugga Boyz (20+, 212 Pts)												
Slugga Boyz	19		4	2	3	4	1	2	2/3	7	6+	212
Choppa (x16); Slugga (x16); Burna (x3); Nob												
Nob	1		4	2	4	4	2	3	3/4	7	6+	[23]
Choppa (x1); Slugga (x1); Bosspole												
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
Troops: Tankbustas (10+, 131 Pts)												
Tankbustas	10		4	2	3	4	1	2	2/3	7	6+	131
Tank Hunters; Close Combat Weapon (x10); Slugga (x7); Frag Stikkbombz; Tankbusta Bombz; Rokkit Launcha (x3)												
<i>Frag Stikkbombz</i>	1	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)										[0]
<i>Tankbusta Bombz</i>	1	AP Str 6+ (D6 x 2) (C:O p36)										[0]

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
Troops: Tankbustas (10+, 131 Pts)												
Tankbustas	10		4	2	3	4	1	2	2/3	7	6+	131
	Tank Hunters; Close Combat Weapon (x10); Slugga (x7); Frag Stikkbombz; Tankbusta Bombz; Rokkit Launcha (x3)											
<i>Frag Stikkbombz</i>	1	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)									[0]	
<i>Tankbusta Bombz</i>	1	AP Str 6 + (D6 x 2) (C:O p36)									[0]	
Total Cost:											1498	

Option Footnotes

Wargear	
Big Horns/Iron Gob	Increases leadership of Nob or Warboss while leading a mob (C:O p34)
Bosspole	Re-roll mob-up (C:O p34)
Weapons	
Big Shoota	36" Range S5 AP5 Assault 3
Burna	Range: Template S4 AP5 Assault 1 or Power Weapon
Choppa	Limits armor save to 4+ (C:O p34)
Frag Stikkbombz	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)
Kombi Weapon: Shoota/ Skorcha	24" Range S4 AP6 Rapid & once per game Range: Template S5 AP4 Assault 1
Power Klaw	Initiative 1, no armour save (p46 WH40K)
Rokkit Launcha	24" Range S8 AP3 Assault 1
Shoota	24" Range S4 AP6 Rapid
Slugga	12" Range S4 AP6 Pistol
Tankbusta Bombz	AP Str 6 + (D6 x 2). (C:O p36)
Twin Linked Big Shootas	18" Range S5 AP5 Assault 3 Linked

Validation Report

Core/Expansion Lists: Core Lists; 1. Ork Klans: Ork Waaaaagh!; 2. Warboss Retinue: Nobz as individuals; 3. Vehicle Squadrons: Squadron as a group; Scenario: Normal Mission
Roster satisfies all enforced validation rules

Roster Statistics

% Elite: 10.3
% Fast: 8.0
% Heavy: 0.0
% HQ: 16.7
Model Count: 119
% Troops: 65.0
% Wargear: 1.0

Group	Min	Max	Used
	1	2	1
	0	3	1
	2	6	6
	0	3	1
	0	3	0