

## 1500 Pts - Orks - Waagh\_03

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Warboss (1<del>1</del>, 69 Pts)</b>												
Warboss	1		5	2	5	4	3	4	4	9/10	6+	69
	Independant character; Move through cover; Skilled rider; Big Horns/Iron Gob; Bosspole											
<i>Big Horns/Iron Gob</i>	1	Increases leadership of Nob or Warboss while leading a mob (C:O p34)										[6]
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
<b>Elite: Skarboyz (9<del>1</del>, 99 Pts)</b>												
Skarboyz	9		4	2	4	4	1	2	2/3	7	6+	99
	Choppa (x9); Slugga (x9)											
<b>Elite: Stormboyz (10<del>1</del>, 150 Pts)</b>												
Stormboyz	10		4	2	3	4	1	2	2/3	7	6+	150
	Choppa (x10); Slugga (x10)											
<b>Elite: Flash Gitz (10<del>1</del>, 154 Pts)</b>												
Flash Gitz	10		4	2	3	4	1	2	2	7	6+	154
	Big Shoota (x3); Shoota (x7); KJ: More Dakka											
<i>Kustom Job: More Dakka</i>	1	Makes Shoota or Slugga Assault 2 (C:O p35)										[4]
<b>Fast Attack: Trukk Boyz (11<del>1</del>, 128 Pts)</b>												
Trukk Boyz	10		4	2	3	4	1	2	2/3	7	6+	128
	Bailing out (C:O p13); Choppa (x10); Slugga (x10); War Trukk											
War Trukk	1	Grp: BS: 2 FA: 10 SA: 10 RA: 10										[38]
	Stat - Transport cap: 10 Fast ; Big Shoota											
<b>Fast Attack: Warbike Squad (5<del>1</del>, 150 Pts)</b>												
Warbike Squad	5		4	2	3	4/5	1	2	2	7	6+	150
	Psychoblastas (C:O p14); Immune to pinning or moral checks; Invulnerable save; (C:O p14); Twin Linked Big Shootas (x5)											
<b>Troops: Shoota Boyz (10<del>1</del>, 104 Pts)</b>												
Shoota Boyz	10		4	2	3	4	1	2	2	7	6+	104
	Big Shoota (x3); Shoota (x7)											
<b>Troops: Shoota Boyz (10<del>1</del>, 104 Pts)</b>												
Shoota Boyz	10		4	2	3	4	1	2	2	7	6+	104
	Big Shoota (x3); Shoota (x7)											
<b>Troops: Tankbustas (10<del>1</del>, 131 Pts)</b>												
Tankbustas	10		4	2	3	4	1	2	2/3	7	6+	131
	Tank Hunters; Close Combat Weapon (x10); Slugga (x7); Frag Stikkbombz; Tankbusta Bombz; Rokkit Launcha (x3)											
<i>Frag Stikkbombz</i>	1	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)										[0]
<i>Tankbusta Bombz</i>	1	AP Str 6+ (D6 x 2) (C:O p36)										[0]
<b>Troops: Tankbustas (10<del>1</del>, 131 Pts)</b>												
Tankbustas	10		4	2	3	4	1	2	2/3	7	6+	131
	Tank Hunters; Close Combat Weapon (x10); Slugga (x7); Frag Stikkbombz; Tankbusta Bombz; Rokkit Launcha (x3)											
<i>Frag Stikkbombz</i>	1	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)										[0]
<i>Tankbusta Bombz</i>	1	AP Str 6+ (D6 x 2) (C:O p36)										[0]
<b>Troops: Slugga Boyz (12<del>1</del>, 140 Pts)</b>												
Slugga Boyz	11		4	2	3	4	1	2	2/3	7	6+	140
	Choppa (x8); Slugga (x8); Burna (x3); Nob											
Nob	1	4 2 4 4 2 3 3/4 7 6+										[23]
	Choppa (x1); Slugga (x1); Bosspole											
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
<b>Troops: Slugga Boyz (12<del>1</del>, 140 Pts)</b>												
Slugga Boyz	11		4	2	3	4	1	2	2/3	7	6+	140
	Choppa (x8); Slugga (x8); Burna (x3); Nob											
Nob	1	4 2 4 4 2 3 3/4 7 6+										[23]
	Choppa (x1); Slugga (x1); Bosspole											
<i>Bosspole</i>	1	Re-roll mob-up (C:O p34)										[3]
<b>Total Cost:</b>											<b>1500</b>	

Option Footnotes	
Wargear	
Big Horns/Iron Gob	Increases leadership of Nob or Warboss while leading a mob (C:O p34)
Bosspole	Re-roll mob-up (C:O p34)
Weapons	
Big Shoota	36" Range S5 AP5 Assault 3
Burna	Range: Template S4 AP5 Assault 1 or Power Weapon
Choppa	Limits armor save to 4+ (C:O p34)
Frag Stikkbombz	Fight simultaneously with troops in cover (exceptions apply p39 WH40K)
KJ: More Dakka	Makes Shoota or Slugga Assault 2
Rokkit Launcha	24" Range S8 AP3 Assault 1
Shoota	24" Range S4 AP6 Rapid
Slugga	12" Range S4 AP6 Pistol
Tankbusta Bombz	AP Str 6 + (D6 x 2). (C:O p36)
Twin Linked Big Shootas	18" Range S5 AP5 Assault 3 Linked

### Validation Report

Core/Expansion Lists: Core Lists; 1. Ork Klans: Ork Waaaaagh!; 2. Warboss Retinue: Nobz as individuals; 3. Vehicle Squadrons: Squadron as a group; Scenario: Normal Mission

Roster satisfies all enforced validation rules

### Roster Statistics

% Elite: 26.9

% Fast: 18.5



% Heavy: 0.0

% HQ: 4.6

Model Count: 110

% Troops: 50.0

% Wargear: 1.3

Group	Min	Max	Used
	1	2	1
	0	3	3
	2	6	6
	0	3	2
	0	3	0